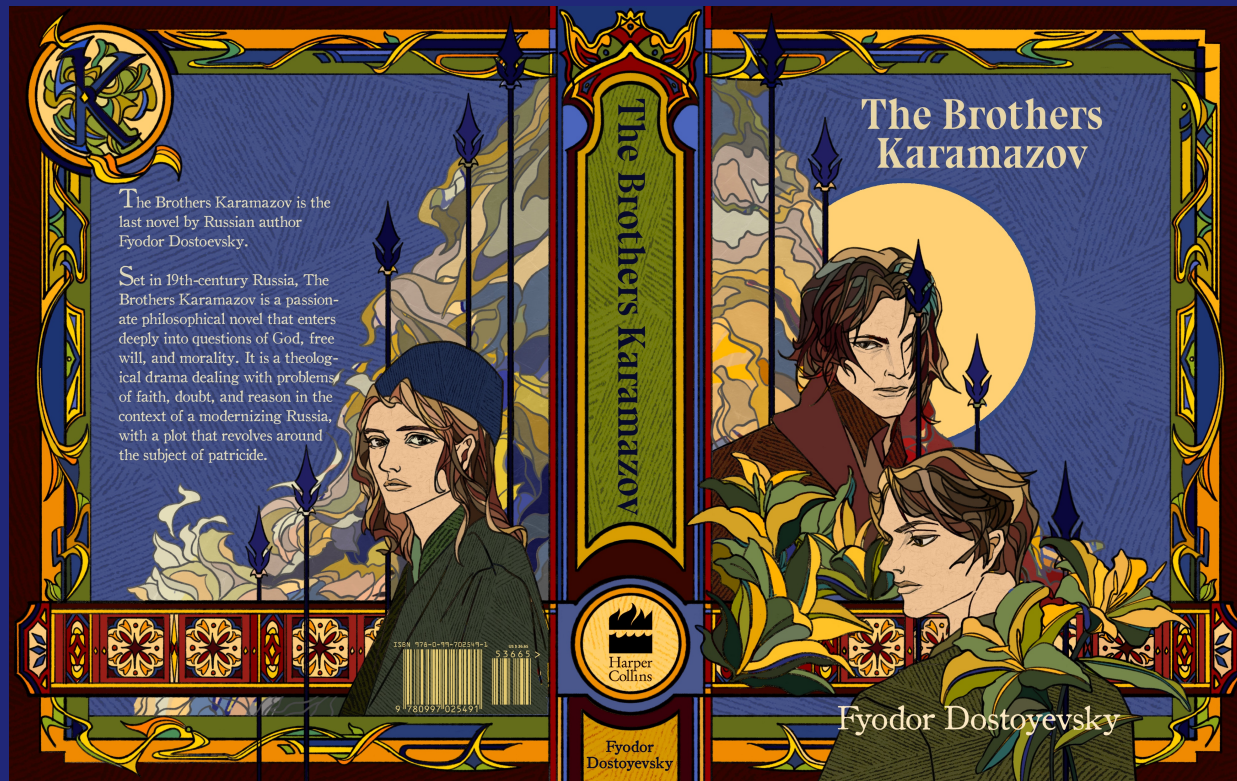


The Brothers *Karamazov*

2023

Creative Brief

Through abstract geometric elements and related tangible objects, I aim to create a 3D visual short film inspired by the classic literary work "The Brothers Karamazov" by Russian author Fyodor Dostoevsky.



02



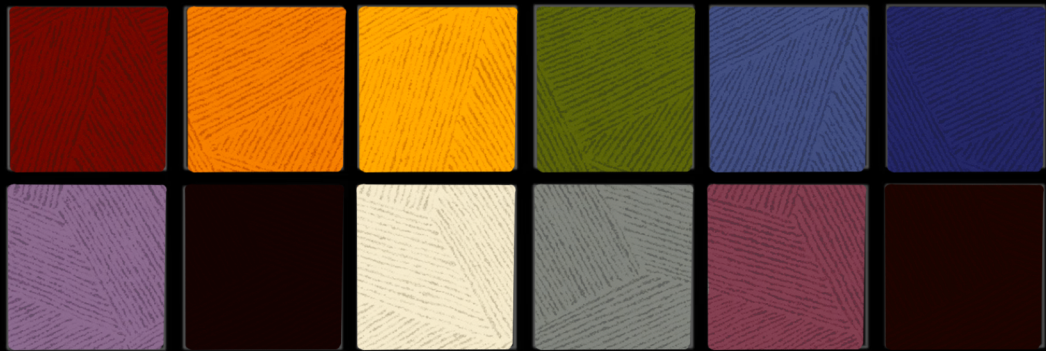
About the Book

"The Brothers Karamazov" delves into the lives of the Karamazov family, particularly the three brothers: Dmitri, Ivan, and Alyosha. Their intertwining stories revolve around Dmitri's love triangle, Ivan's philosophical dilemmas, and Alyosha's spiritual journey. The narrative takes a dramatic turn with the murder of their father, Fyodor Pavlovich, and Dmitri's subsequent trial. Through complex family dynamics and deep moral exploration, Dostoevsky presents a profound study of the human condition, morality, and the eternal conflict between good and evil.



Previous Work

- Color Palette
- Elements
- Texture



03





Abstract | Metaphorical | Spiritual

My goal is to create a piece that intertwines visual and symbolic elements, combining abstract philosophical attributes with narrative relevance, guiding the audience into the world of “The Brothers Karamazov” to explore its complexity and conflicts.

In terms of visual elements, I will primarily utilize hyper-realistic geometric shapes, supplemented with specific tangible objects (such as chess pieces, playing cards, and crosses). In scenes requiring character presence, I will use silhouettes to depict them, thereby composing the visuals.

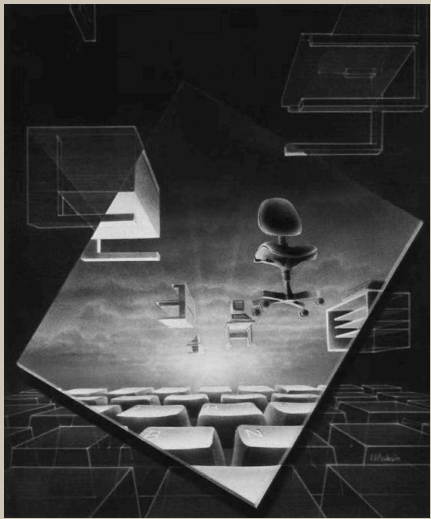
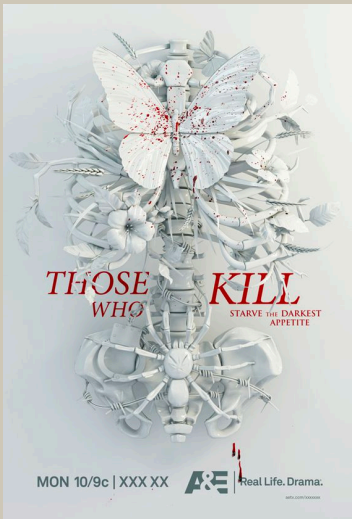
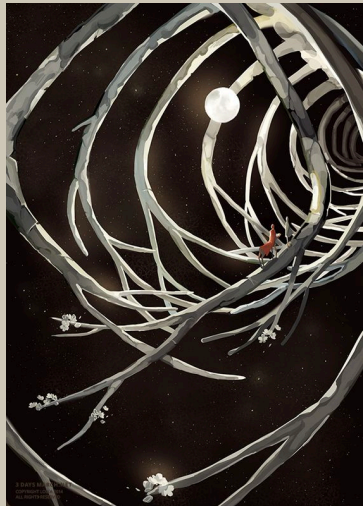
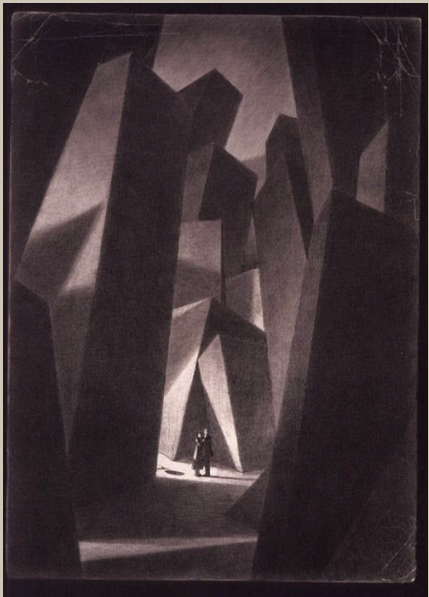
In the composition aspect, this project will experiment with reflection, silhouettes, and employ visual language characterized by surrealistic repetitions and contrasts.

Regarding the dynamic design, I will continue to explore dynamic camera movements and richer transitions. The intention is to use an abstract and metaphorical, spiritual language to showcase the philosophical core filled with conflict and complexity within this literary work.

The final visuals will use a serif font to display the title of the work and the author, emphasizing the themes.



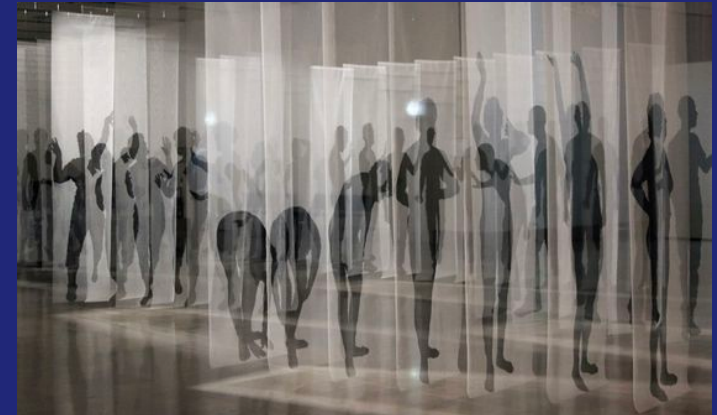
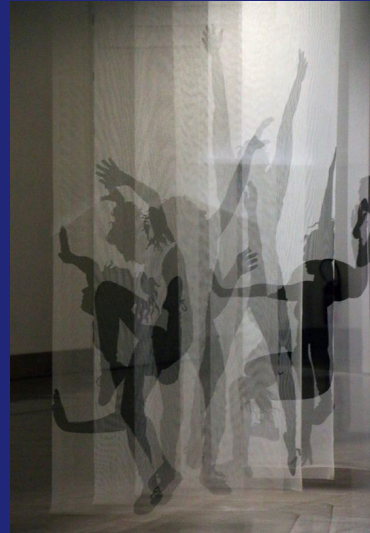
Composition Inspirations - Surrealism



04

3D Reference

The treatment for character portrayal involves the use of silhouettes as a visual technique.



Elements Examples





Camera Inspirations



Play with camera move and transition





Working Timeline

Storyboard – logic – 3 characters 1 day (3 main scene, 1 last scene, 2 upside down, cross, transition)

Draw the elements 1.5 days (whole body characters 4*3 movements, elements – smoke, flower, knife, water, butterfly wings, Thorn crown)

Modeling/sculpture 3 days

Set up scene 1 days

Camera move 1 days

Render 1 days

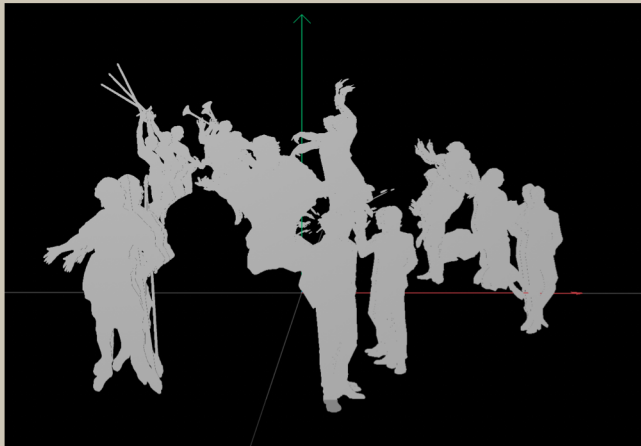
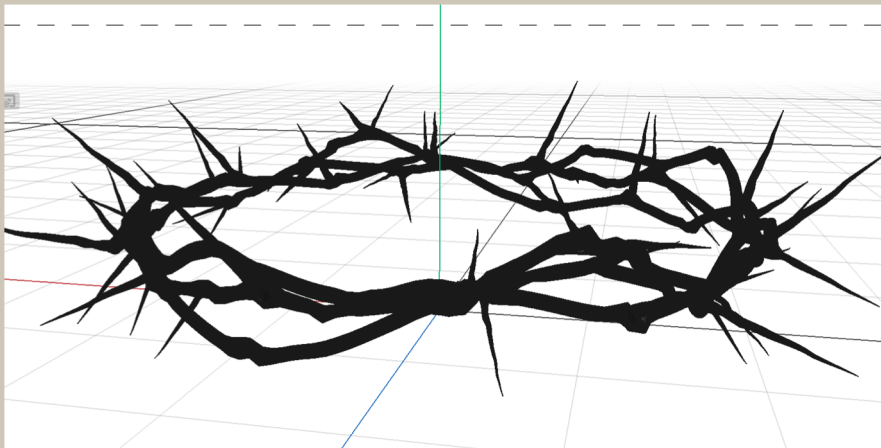
Editing 1 day

(Music: Adagio – kara: 1:53/ 2: 56, 3:22 / or -0: 32 = 768 frames)

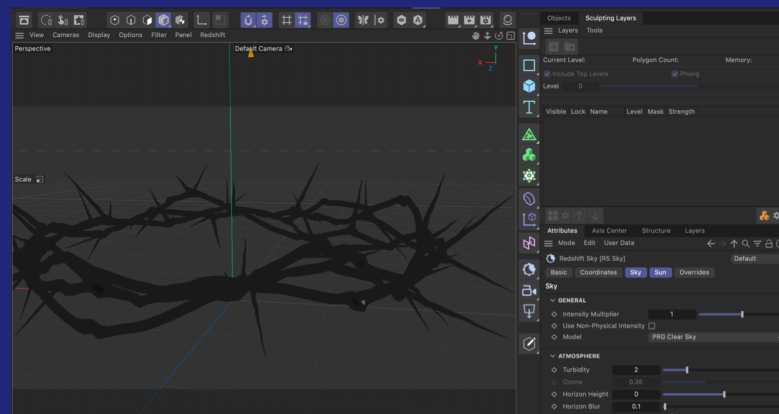
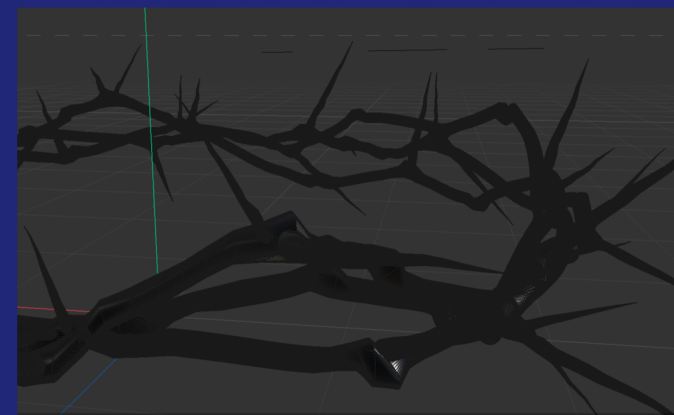
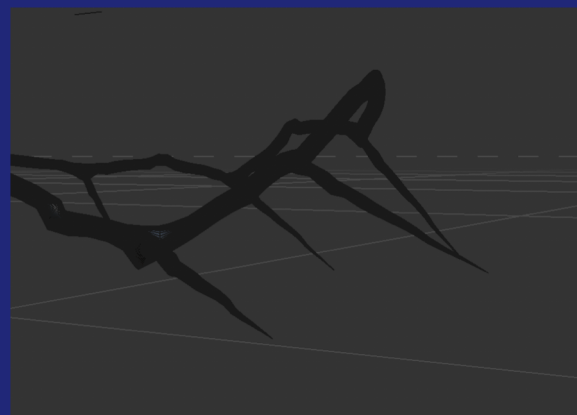
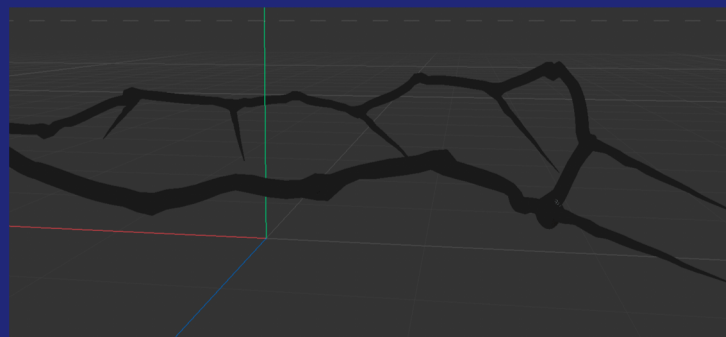
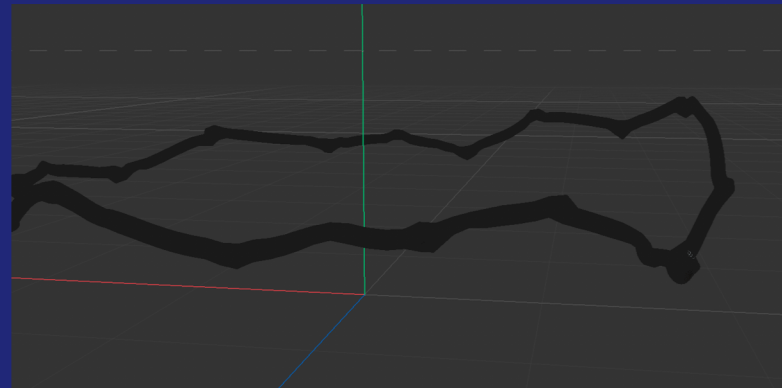
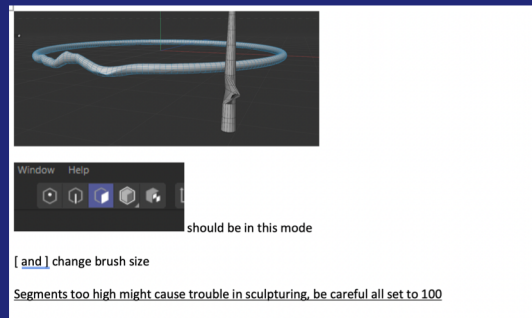
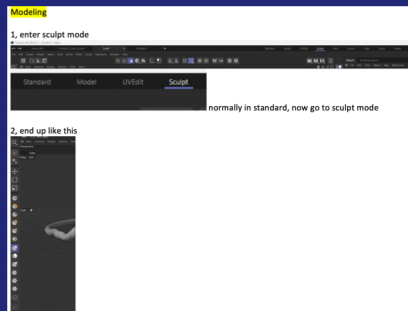
Around 35s in total

★ The access I build

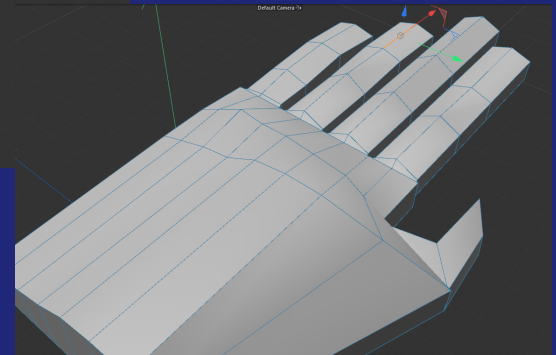
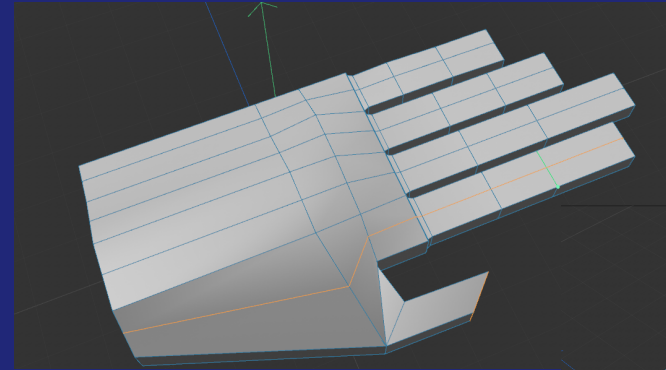
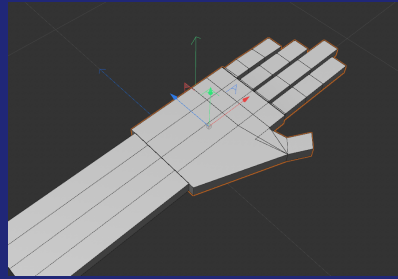
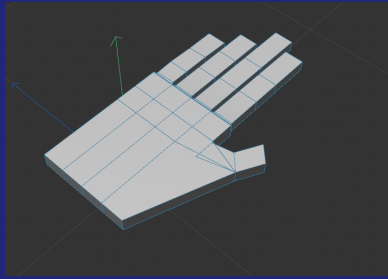
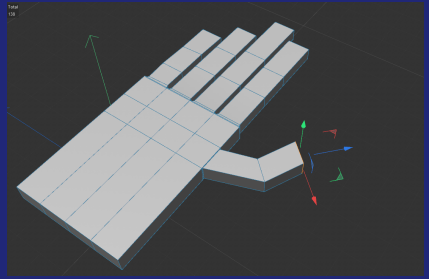
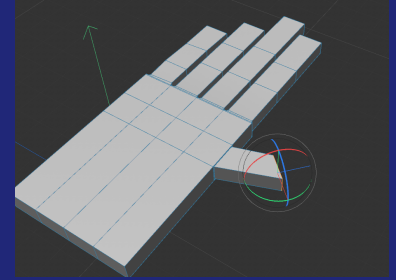
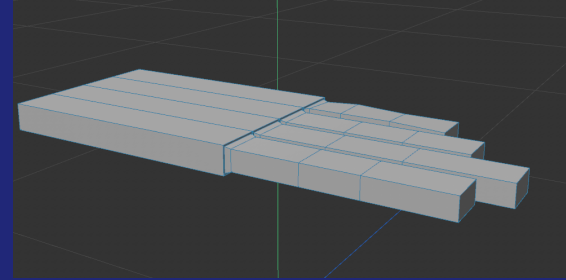
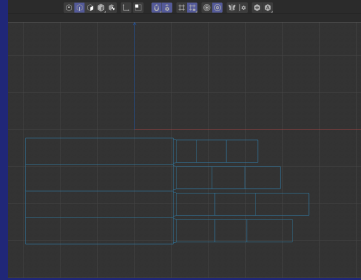
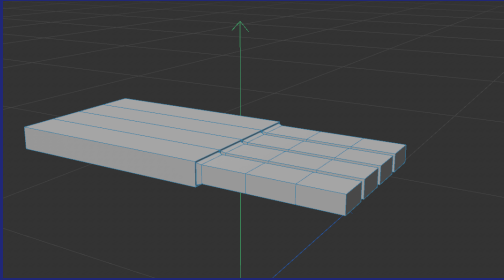
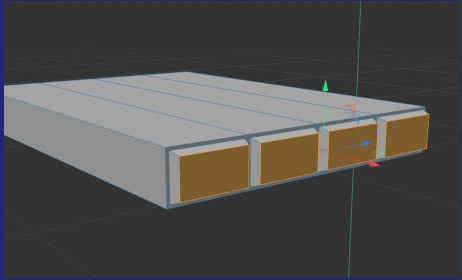
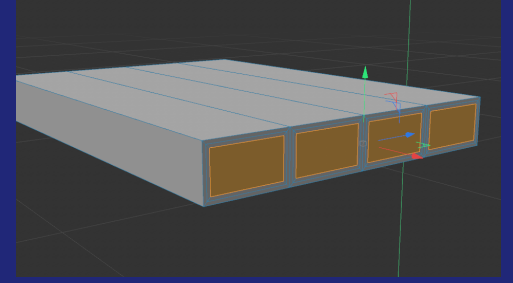
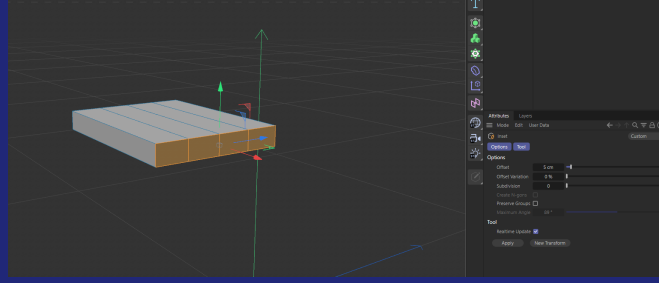
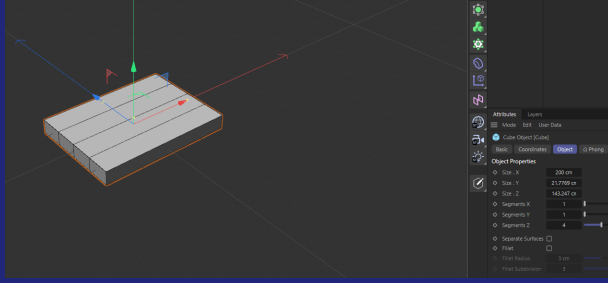
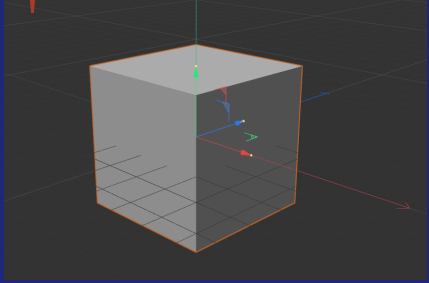
👁	▼	📁	U
👁		🖼️	U1
👁		🖼️	U2
👁		🖼️	U3
👁		🖼️	U4
👁		🖼️	U5
👁		🖼️	U6
👁	▼	📁	R
👁		🖼️	R1
👁		🖼️	R2
👁		🖼️	R3
👁		🖼️	R4
👁		🖼️	R5



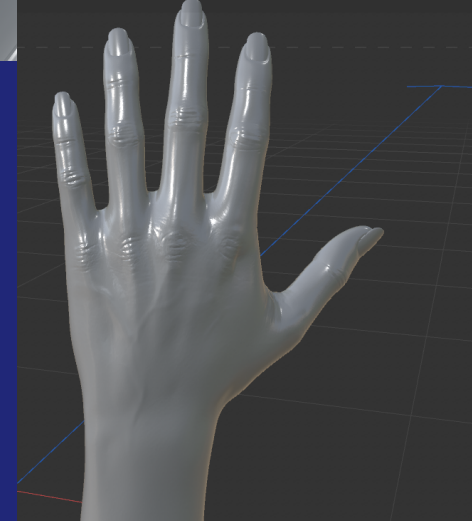
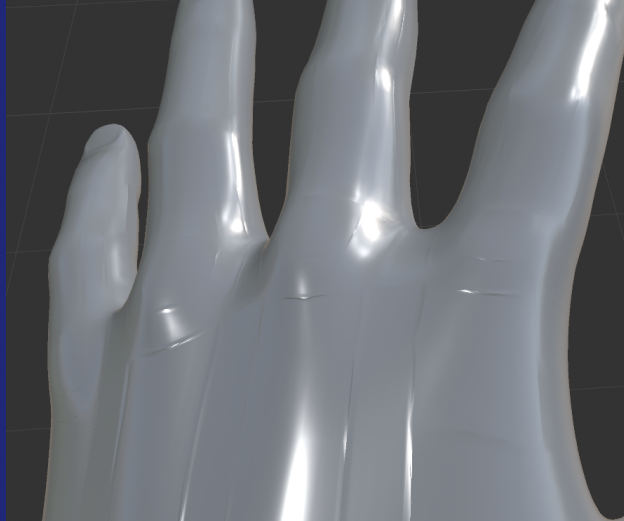
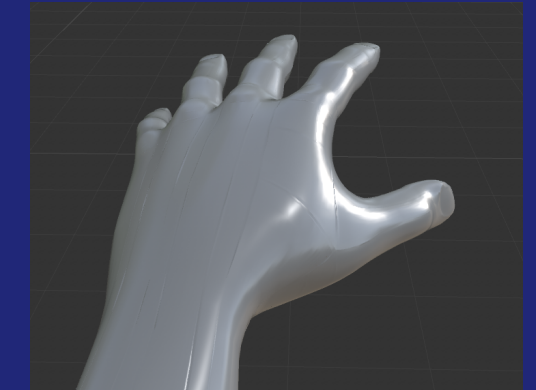
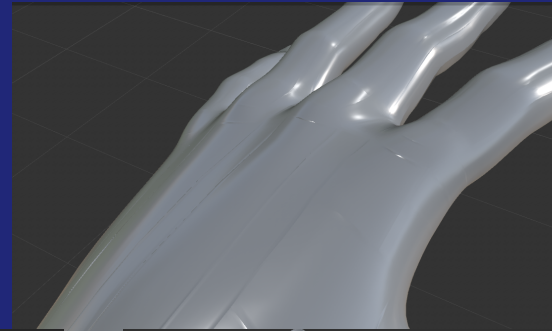
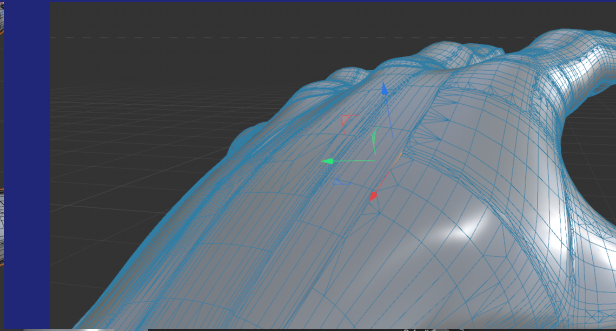
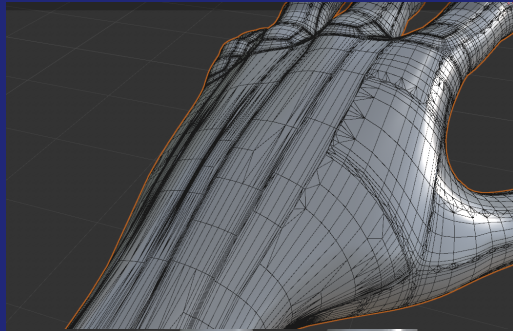
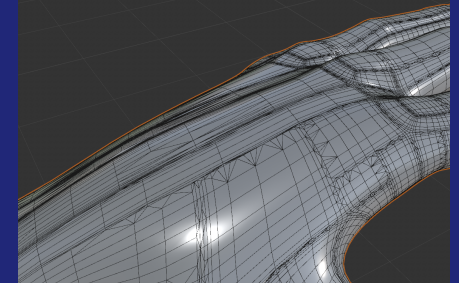
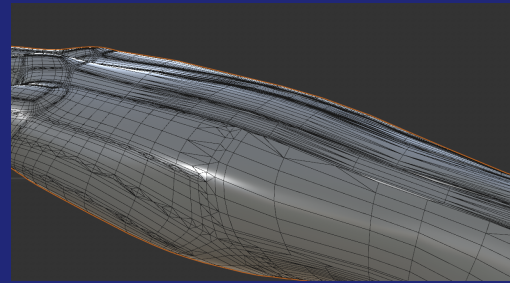
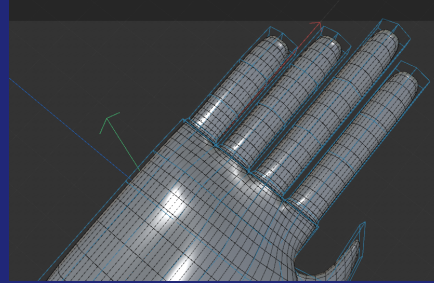
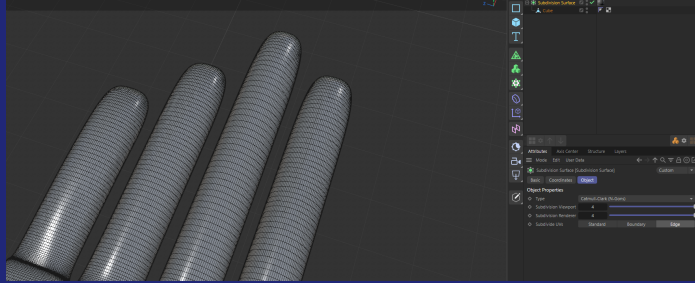
Sculpturing - Crown



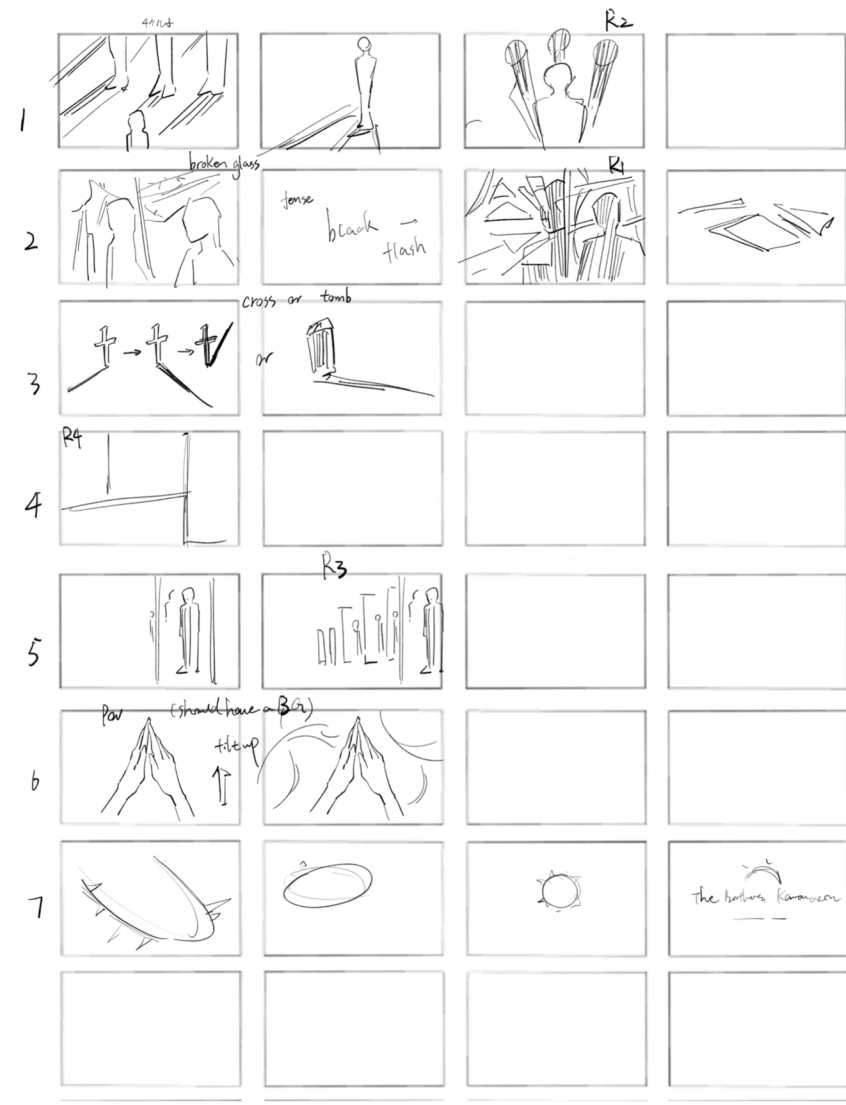
Sculpturing - Hand



Sculpturing - Hand



Storyboard





Sound & Music & Lines

Adagio for Strings

Composer: Samuel Barber
Composition Date: 1936
Original Format: String Quartet
Transcription: Orchestral Version
Musical Genre: Classical

History Background: When Barber composed this work, the world was in the midst of the Great Depression and on the eve of World War II. This period was filled with uncertainty and tension, and "Adagio for Strings" is considered to reflect the social and political turmoil of that time. Its calm and melancholic emotions can be seen as a response to the challenging circumstances of the era.

Symbolism: This work is widely interpreted as a profound reflection on human emotions and life. It conveys feelings of sorrow, loneliness, and longing, regarded by many as an emotional and resonant form of musical expression. Its slow (Adagio) tempo and mournful melody evoke associations with mourning, grief, and hope. The piece is often used to express mourning for war, disasters, and human suffering, and is frequently performed at memorial services and commemorative events.

Religious and Spiritual Significance: Some view "Adagio for Strings" as an expression of a religious or spiritual experience. The work's slow tempo and solemn melody can be seen as a form of transcendent contemplation, helping individuals seek inner peace and serenity beyond the worldly realm.

"Why? Why, oh, Lord"

This sentence expresses questioning and perplexity towards God. In the context of the shattered and distorted three-person family situation, it may represent people's confusion about life and destiny, why these things happen.

"Did you let them jeer? At the ashes of the holy elder?"

This sentence implies dissatisfaction with God because people mocked the ashes of a holy elder. It may involve conflicts related to truth and rules, people's confusion about faith and morality.

"Why did you not smite them with divine anger?"

This sentence expresses dissatisfaction with God for not punishing those who mocked with divine anger. It symbolizes the struggle between real conflicts and faith.

"Where is thy heavenly justice?"

This sentence poses a question, asking where God's heavenly justice is. It may symbolize faith and moral dilemmas in the context of multiple shadows.

"Where is thy providence?"

This sentence continues to inquire where God's providence is. It may also explore questions related to faith and destiny in the context of multiple shadows.

"And its finger?"

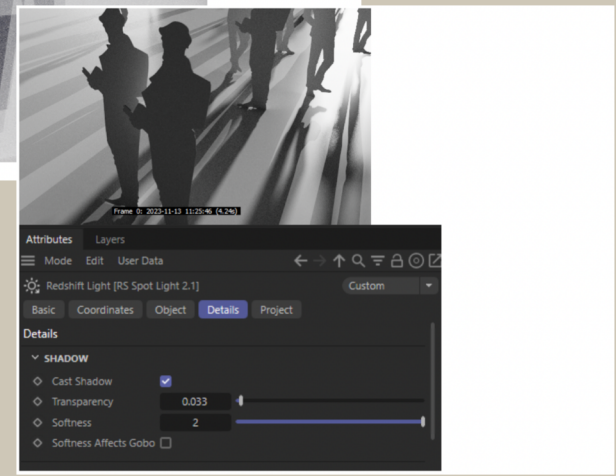
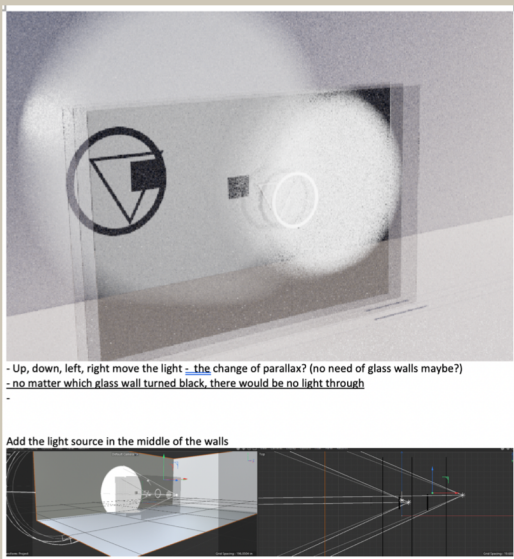
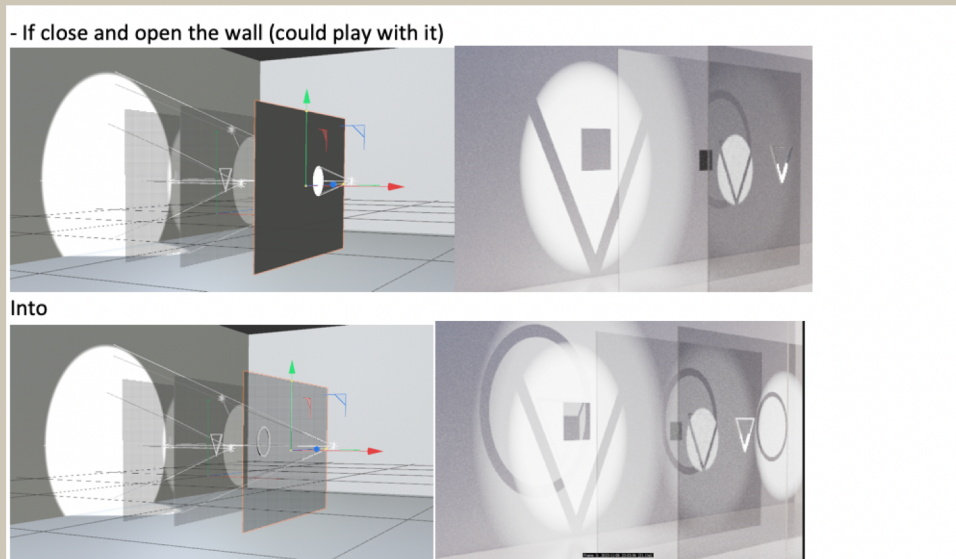
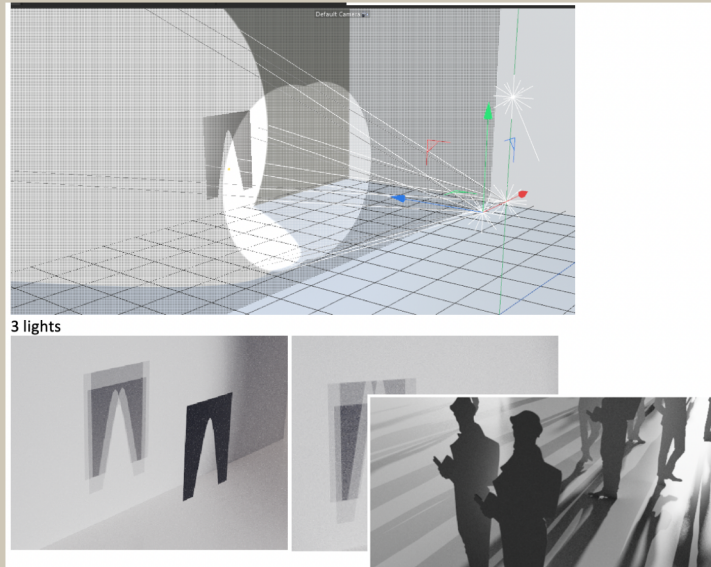
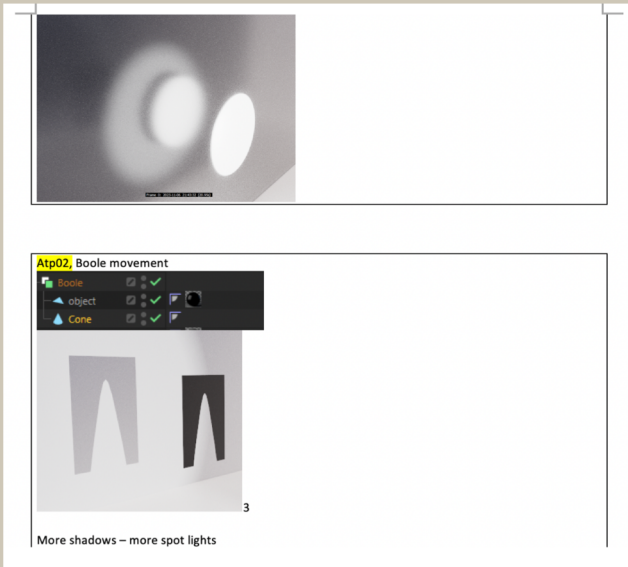
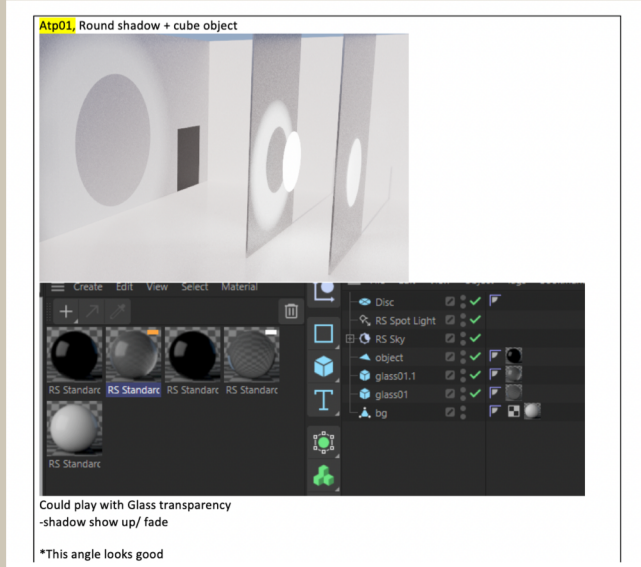
This sentence involves a reference to a finger, possibly symbolizing God's love or guidance. It may express expectations of God's guidance or intervention.

"Where?"

This brief question further emphasizes the questioning of God, asking where God is. It may involve suffering or moral dilemmas, similar to the thorny crown.

The concepts of multiple shadows, shattered mirrors, and light are all symbolic elements that may represent the complexity of human nature, chaos, and the passage of time. Together with the dialogue, they collectively convey reflections with faith and moral questions.

✦ I played with light and shadows!



Glass walls- using to adjust and control opacity of light and manage space, don't delete it
If want to play with boole, just use the objects, not the glass wall

- Could play with:
- 1, layer order = shape of shadow
 - 2, the number of light sources = the number of shadows
 - 3, the direction and the position of light sources = something like parallax
 - 4, the transparency of glass walls (in materials) = like the opacity/ layer mask of objects

Thanks for listening